

# 2025 COMPETITIVE CHEERLEADING MASTER SCORESHEET



## 2025 Competitive Cheerleading Master Scoresheet

CLASS/ REGION		TOTAL NUMBER OF SQUADS		PAGE	
				___ of ___	
<i>The Subtotal is Panel A Subtotal, Panel B Subtotal, and Panel C Subtotal added together.</i>					
	TEAM ___	TEAM ___	TEAM ___	TEAM ___	
SCHOOL					
Panel A Subtotal					
Panel B Subtotal					
Panel C Subtotal					
SUBTOTAL					
Deductions					
TOTAL SCORE					
PLACEMENT					
	TEAM ___	TEAM ___	TEAM ___	TEAM ___	
SCHOOL					
Panel A Subtotal					
Panel B Subtotal					
Panel C Subtotal					
SUBTOTAL					
Deductions					
TOTAL SCORE					
PLACEMENT					
HEAD OFFICIAL'S SIGNATURE			SCORE KEEPER'S SIGNATURE		

## 2025 Panel A – Jumps/Cheer/Dance/ORC Scoresheet

SCHOOL				NUMBER ON SQUAD	CLASS/ REGION	PANEL
						<b>A</b>
<b>JUMPS</b>						
Areas of EXE Improvement						SCORE
<input type="checkbox"/> Landings	<input type="checkbox"/> Height	<input type="checkbox"/> Dropped Chest	<input type="checkbox"/> Synchronized/Timing	<b>DOD</b>	<b>6</b>	
<input type="checkbox"/> Pointed Toes	<input type="checkbox"/> Form	<input type="checkbox"/> Arm Placement	<input type="checkbox"/> Legs Not Horizontal			
<input type="checkbox"/> Straight Legs	<input type="checkbox"/> Formation	<input type="checkbox"/> Missed Jumps		<b>EXE</b>	<b>8</b>	
						Decimal of .5 permitted
<b>CHEER/CHANT</b>						
Areas of EXE Improvement						
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Add Motions	<input type="checkbox"/> Formations	<input type="checkbox"/> Synchronized/Timing	<b>DOD/ EXE</b>	<b>5</b>	
<input type="checkbox"/> Transitions	<input type="checkbox"/> Projection	<input type="checkbox"/> Energy	<input type="checkbox"/> Involve Total Team			
<input type="checkbox"/> Sharpness	<input type="checkbox"/> Volume Low	<input type="checkbox"/> Say Words	<input type="checkbox"/> Need More Counts	Decimal of .5 permitted		
<input type="checkbox"/> Slow Pace	<input type="checkbox"/> Fast Pace	<input type="checkbox"/> No Incorporations	<input type="checkbox"/> Partial Incorporations			
<b>DANCE</b>						
Areas of EXE Improvement						
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Rhythm	<input type="checkbox"/> Motions	<input type="checkbox"/> Synchronized/Timing	<b>DOD/ EXE</b>	<b>7</b>	
<input type="checkbox"/> Formations	<input type="checkbox"/> Choreography	<input type="checkbox"/> Pace	<input type="checkbox"/> Formation Changes			
<input type="checkbox"/> Low Energy	<input type="checkbox"/> Transitions	<input type="checkbox"/> Level Changes	<input type="checkbox"/> Need More Counts	Decimal of .5 permitted		
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Intricacy	<input type="checkbox"/> Involve Total Team	<input type="checkbox"/> Knowledge of routine			
<b>OVERALL ROUTINE COMPOSITION</b>						
Areas of EXE Improvement						
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Clean up	<input type="checkbox"/> Energy/Enthusiasm	<input type="checkbox"/> Dropped/Missed Skills	<b>EXE</b>	<b>7</b>	
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Variations	<input type="checkbox"/> Synchronized/Timing	<input type="checkbox"/> Structure/layout of routine			
<input type="checkbox"/> Falls	<input type="checkbox"/> Formations	<input type="checkbox"/> Slow Flow/Pace	<input type="checkbox"/> Intricate Choreography	Decimal of .5 permitted		
<input type="checkbox"/> Lacks Innovation	<input type="checkbox"/> Transitions	<input type="checkbox"/> Fast Flow/Pace				
<input type="checkbox"/> Tumbling Technique/Performance		<input type="checkbox"/> Stunting Technique/Performance				
<b>SUBTOTAL SCORE</b>						
<b>LEGIBLY SIGN YOUR FULL NAME</b>						
<b>OFFICIAL 1 SIGNATURE</b>		<b>OFFICIAL 2 SIGNATURE</b>				



## 2025 Panel B - Standing/Running Tumbling Scoresheet

SCHOOL				NUMBER ON SQUAD	CLASS/ REGION	PANEL
						<b>B</b>
<b>STANDING TUMBLING</b>						
<b>Areas of EXE Improvement</b>						<b>SCORE</b>
<input type="checkbox"/> Technique	<input type="checkbox"/> Landings	<input type="checkbox"/> Form/Stability	<input type="checkbox"/> Synchronized/Timing	<b>DOD</b>	<b>6</b>	
<input type="checkbox"/> Choreography	<input type="checkbox"/> Precision	<input type="checkbox"/> Straighten Legs	<input type="checkbox"/> Hands Down			
<input type="checkbox"/> Legs Apart	<input type="checkbox"/> Formation/Spacing	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	<b>EXE</b>	<b>8</b>	
<input type="checkbox"/> Height	<input type="checkbox"/> Falls					
<b>RUNNING TUMBLING</b>						
<b>Areas of EXE Improvement</b>						
<input type="checkbox"/> Technique	<input type="checkbox"/> Landings	<input type="checkbox"/> Form/Stability	<input type="checkbox"/> Synchronized/Timing	<b>DOD</b>	<b>6</b>	
<input type="checkbox"/> Choreography	<input type="checkbox"/> Precision	<input type="checkbox"/> Straighten Legs	<input type="checkbox"/> Hands Down			
<input type="checkbox"/> Legs Apart	<input type="checkbox"/> Formation/Spacing	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	<b>EXE</b>	<b>8</b>	
<input type="checkbox"/> Height	<input type="checkbox"/> Falls	<input type="checkbox"/> Use of Floor				
<b>SUBTOTAL SCORE</b>						
<b>LEGIBLY SIGN YOUR FULL NAME</b>						
<b>OFFICIAL 3 SIGNATURE</b>			<b>OFFICIAL 4 SIGNATURE</b>			



2025 Panel C – Partner Stunts & Pyramids Scoresheet

SCHOOL				NUMBER ON SQUAD	CLASS/ REGION	PANEL
						<b>C</b>
<b>PRIMARY PARTNER STUNTS</b>						
<b>Areas of EXE Improvement</b>						<b>SCORE</b>
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	<b>DOD</b>	<b>8</b>	
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Precision	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Synchronized/Timing			
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Lacks Stability	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique	<b>EXE</b>	<b>10</b>	
<input type="checkbox"/> Missed Dismounts	<input type="checkbox"/> Falls	<input type="checkbox"/> Missed Body Position		Decimal of .5 permitted		
<b>SECONDARY STUNTS/ TOSSES/COED</b>						
<b>Areas of EXE Improvement</b>						
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	<b>SQUAD DOD</b>	<b>5</b>	
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Precision	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Synchronized/Timing			
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Lacks Stability	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique	<b>EXE</b>	<b>6</b>	
<input type="checkbox"/> Falls	<input type="checkbox"/> Toss Height	<input type="checkbox"/> Toss Technique		Decimal of .5 permitted		
<input type="checkbox"/> Did Not Meet Coed Requirements	<input type="checkbox"/> Coed Technique	<input type="checkbox"/> Required Hold Count Not Met		<b>COED DOD</b>	<b>5</b>	
<b>PYRAMIDS</b>						
<b>Areas of EXE Improvement</b>						
<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	<input type="checkbox"/> Cleanup Releases	<input type="checkbox"/> Synchronized/Timing	<b>DOD</b>	<b>8</b>	
<input type="checkbox"/> Precision	<input type="checkbox"/> Drops	<input type="checkbox"/> Slow Flow/Pace	<input type="checkbox"/> Improve Transitions			
<input type="checkbox"/> Lacks Stability	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Fast Flow/Pace	<input type="checkbox"/> Connections	<b>EXE</b>	<b>10</b>	
<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Falls	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique	Decimal of .5 permitted		
<b>SUBTOTAL SCORE</b>						
<b>LEGIBLY SIGN YOUR FULL NAME</b>						
<b>OFFICIAL 5 SIGNATURE</b>			<b>OFFICIAL 6 SIGNATURE</b>			