

# COMPETITIVE CHEERLEADING OFFICIAL'S SCORE SHEET

## PANEL C – PARTNER STUNTS/PYRAMIDS



SCHOOL	NUMBER ON SQUAD	CLASS/REGION	PANEL
			<b>C</b>
<b>PRIMARY PARTNER STUNTS</b>			<b>SCORE</b>
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Good Flexibility	<input type="checkbox"/> Good Timing
<input type="checkbox"/> Solid Stunts	<input type="checkbox"/> Good Precision	<input type="checkbox"/> Good Variety	<input type="checkbox"/> Creative & Visual
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Add Dismounts	<input type="checkbox"/> Add Flexibility	<input type="checkbox"/> Timing Off
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Front Spots
			<b>DOD</b>
			<b>8</b>
			<b>EXE</b>
			<b>10</b>
<b>SECONDARY STUNTS/TOSSES/COED</b>			
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Clean Tosses	<input type="checkbox"/> Good Timing
<input type="checkbox"/> Solid Stunts	<input type="checkbox"/> Good Precision	<input type="checkbox"/> Good Variety	<input type="checkbox"/> Creative & Visual
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Add Dismounts	<input type="checkbox"/> Improve Tosses	<input type="checkbox"/> Timing Off
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Front Spots
			<b>DOD</b>
			<b>4</b>
			<b>EXE</b>
			<b>6</b>
<b>PYRAMIDS</b>			
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Clean Transitions	<input type="checkbox"/> Good Timing
<input type="checkbox"/> Very Creative	<input type="checkbox"/> Good Complexity	<input type="checkbox"/> Good Releases	<input type="checkbox"/> Highly Advanced
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Timing Off
<input type="checkbox"/> Add Creativity	<input type="checkbox"/> Bobbles/Drops	<input type="checkbox"/> Add Releases	<input type="checkbox"/> Not Connected
			<b>DOD</b>
			<b>8</b>
			<b>EXE</b>
			<b>10</b>
<b>SUBTOTAL SCORE</b>			
<b>OVERALL ROUTINE COMPOSITION</b>			
<input type="checkbox"/> Innovative	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Spacing	<input type="checkbox"/> Good Flow/Pace
<input type="checkbox"/> Crowd Appeal	<input type="checkbox"/> Solid Routine	<input type="checkbox"/> Nice Variations	<input type="checkbox"/> Good Energy
<input type="checkbox"/> Add Innovation	<input type="checkbox"/> Clean up	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Improve Flow/Pace
<input type="checkbox"/> No Crowd Appeal	<input type="checkbox"/> Improve Layout	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Improve Energy
<b>Official 5 – Overall Composition</b>			<b>10</b>
<b>Official 6 – Overall Composition</b>			<b>10</b>
<b>OFFICIAL 5 SIGNATURE</b>		<b>OFFICIAL 6 SIGNATURE</b>	