

Georgia High School Association

COMPETITIVE CHEERLEADING

OFFICIAL'S SCORE SHEET

SCHOOL	NUMBER ON SQUAD	CLASS/REGION	OFFICIALS NUMBER			
JUMPS			Score			
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Good Height	<input type="checkbox"/> Pointed Toes	<input type="checkbox"/> Good Timing	DOD	6	
<input type="checkbox"/> Improve Technique	<input type="checkbox"/> Missed Jumps	<input type="checkbox"/> Bent legs	<input type="checkbox"/> Timing Off	EXE	8	
STANDING TUMBLING						
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Stuck Landings	<input type="checkbox"/> Good Form	<input type="checkbox"/> Good Timing	DOD	6	
<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Hands Down/Bust	<input type="checkbox"/> Added Steps	<input type="checkbox"/> Timing Off	EXE	8	
RUNNING TUMBLING						
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Stuck Landings	<input type="checkbox"/> Good Form	<input type="checkbox"/> Good Timing	DOD	6	
<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Hands Down/Bust	<input type="checkbox"/> Multiple Steps	<input type="checkbox"/> Timing Off	EXE	8	
PARTNER STUNTS/TOSSES						
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Good Timing	DOD	8	
<input type="checkbox"/> Bobbles	<input type="checkbox"/> Poor Dismounts	<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Timing Off	EXE	10	
PYRAMIDS						
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Clean Transitions	<input type="checkbox"/> Clean Dismounts	<input type="checkbox"/> Good Timing	DOD	8	
<input type="checkbox"/> Drops	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Timing Off	EXE	10	
DANCE						
<input type="checkbox"/> Advanced Motions	<input type="checkbox"/> Level Changes	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Timing	DOD/	8	
<input type="checkbox"/> Clean up	<input type="checkbox"/> Formation Off	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Timing Off	EXE		
CHEER/CHANT						
<input type="checkbox"/> Good Technique	<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Good Motions	<input type="checkbox"/> Good Timing	DOD/	5	
<input type="checkbox"/> Add Incorporations	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Include Words	<input type="checkbox"/> Timing Off	EXE		
CREATIVITY						
<input type="checkbox"/> Creative	<input type="checkbox"/> Visual	<input type="checkbox"/> Add Creativity	<input type="checkbox"/> Add Visuals		3	
FORMATIONS/TRANSITIONS						
<input type="checkbox"/> Fluid Movement	<input type="checkbox"/> Good Spacing	<input type="checkbox"/> Nice Variety	<input type="checkbox"/> Good Timing		3	
<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Clean Up	<input type="checkbox"/> Improve Formations	<input type="checkbox"/> Timing Off			
SHOWMANSHIP						
<input type="checkbox"/> Crowd Appeal	<input type="checkbox"/> Good Energy	<input type="checkbox"/> Good Facials	<input type="checkbox"/> Clean/Solid		3	
<input type="checkbox"/> No Crowd Appeal	<input type="checkbox"/> Add Energy	<input type="checkbox"/> Improve Facials	<input type="checkbox"/> Add Variety			
Official Signature			TOTAL SCORE			