

COMPETITIVE CHEERLEADING OFFICIAL'S SCORE SHEET

PANEL A – JUMPS/CHEER/DANCE/ORC



SCHOOL				NUMBER ON SQUAD	CLASS/REGION	PANEL
						A
JUMPS						
Areas of EXE Improvement						SCORE
<input type="checkbox"/> Landings	<input type="checkbox"/> Height	<input type="checkbox"/> Form	<input type="checkbox"/> Synchronized	DOD	6	
<input type="checkbox"/> Pointed Toes	<input type="checkbox"/> Dropped Chest	<input type="checkbox"/> Formation	<input type="checkbox"/> Arm Placement			
<input type="checkbox"/> Straight Legs	<input type="checkbox"/> Timing	<input type="checkbox"/> Missed Jumps	<input type="checkbox"/> Legs Not Horizontal	EXE	8	
CHEER/CHANT						
Areas of EXE Improvement					Decimal of .5 permitted	
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Add Motions	<input type="checkbox"/> Formations	<input type="checkbox"/> Synchronization	DOD/ EXE	5	
<input type="checkbox"/> Transitions	<input type="checkbox"/> Projection	<input type="checkbox"/> Energy	<input type="checkbox"/> Involve Total Team			
<input type="checkbox"/> Sharpness	<input type="checkbox"/> Volume	<input type="checkbox"/> Say Words	<input type="checkbox"/> Needs More Counts			
<input type="checkbox"/> Pace	<input type="checkbox"/> Timing	<input type="checkbox"/> No Incorporations				
DANCE						
Areas of EXE Improvement					Decimal of .5 permitted	
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Rhythm	<input type="checkbox"/> Motions	<input type="checkbox"/> Synchronization	DOD/ EXE	7	
<input type="checkbox"/> Formations	<input type="checkbox"/> Choreography	<input type="checkbox"/> Pace	<input type="checkbox"/> Needs More Counts			
<input type="checkbox"/> Energy	<input type="checkbox"/> Transitions	<input type="checkbox"/> Level Changes	<input type="checkbox"/> Knowledge of routine			
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Intricacy	<input type="checkbox"/> Involve Total Team				
OVERALL ROUTINE COMPOSITION						
Areas of EXE Improvement					Decimal of .5 permitted	
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Flow/Pace	<input type="checkbox"/> Use of floor	<input type="checkbox"/> Synchronization	EXE	7	
<input type="checkbox"/> Crowd appeal	<input type="checkbox"/> Clean up	<input type="checkbox"/> Variations	<input type="checkbox"/> Intricate choreography			
<input type="checkbox"/> Energy	<input type="checkbox"/> Innovative	<input type="checkbox"/> Formations	<input type="checkbox"/> Structure/layout of routine			
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Transitions					
SUBTOTAL SCORE						
OFFICIAL 1 SIGNATURE		OFFICIAL 2 SIGNATURE				

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PANEL C – PARTNER STUNTS/PYRAMIDS



SCHOOL				NUMBER ON SQUAD	CLASS/ REGION	PANEL	
						C	
PRIMARY PARTNER STUNTS							
Areas of EXE Improvement						SCORE	
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Body Positions	<input type="checkbox"/> Creative & Visual	DOD	8		
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	<input type="checkbox"/> Variety				
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Precision	<input type="checkbox"/> Stability	<input type="checkbox"/> Synchronization	EXE	10		
SECONDARY STUNTS/ TOSSES/COED							
Areas of EXE Improvement							
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Stability	<input type="checkbox"/> Precision	<input type="checkbox"/> Creative & Visual	DOD	4		
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Variety	<input type="checkbox"/> Formations	<input type="checkbox"/> Synchronization				
<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Toss Height	<input type="checkbox"/> Assisted (Coed)	EXE	6		
<input type="checkbox"/> Toss Technique	<input type="checkbox"/> Flyers Form (Toss)						
PYRAMIDS							
Areas of EXE Improvement							
<input type="checkbox"/> Creativity & Visuals	<input type="checkbox"/> Flow	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Synchronized	DOD	8		
<input type="checkbox"/> Complexity	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Cleanup Releases	<input type="checkbox"/> Timing				
<input type="checkbox"/> Drops	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Pace	<input type="checkbox"/> Connections	EXE	10		
<input type="checkbox"/> Stability	<input type="checkbox"/> Flyer Form						
SUBTOTAL SCORE							
OFFICIAL 5 SIGNATURE				OFFICIAL 6 SIGNATURE			