

COMPETITIVE CHEERLEADING OFFICIAL'S SCORE SHEET

PANEL C – PARTNER STUNTS/PYRAMIDS



SCHOOL				NUMBER ON SQUAD	CLASS/REGION	PANEL	
						C	
PRIMARY PARTNER STUNTS							
Areas of EXE Improvement						SCORE	
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Body Positions	<input type="checkbox"/> Creative & Visual	DOD	8		
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	<input type="checkbox"/> Variety				
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Precision	<input type="checkbox"/> Stability	<input type="checkbox"/> Synchronization	EXE	10		
SECONDARY STUNTS/ TOSSES/COED							
Areas of EXE Improvement							
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Stability	<input type="checkbox"/> Precision	<input type="checkbox"/> Creative & Visual	DOD	4		
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Variety	<input type="checkbox"/> Formations	<input type="checkbox"/> Synchronization				
<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Toss Height	<input type="checkbox"/> Assisted (Coed)	EXE	6		
<input type="checkbox"/> Toss Technique	<input type="checkbox"/> Flyers Form (Toss)						
PYRAMIDS							
Areas of EXE Improvement							
<input type="checkbox"/> Creativity & Visuals	<input type="checkbox"/> Flow	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Synchronized	DOD	8		
<input type="checkbox"/> Complexity	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Cleanup Releases	<input type="checkbox"/> Timing				
<input type="checkbox"/> Drops	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Pace	<input type="checkbox"/> Connections	EXE	10		
<input type="checkbox"/> Stability	<input type="checkbox"/> Flyer Form						
SUBTOTAL SCORE							
OFFICIAL 5 SIGNATURE				OFFICIAL 6 SIGNATURE			