2021-2022 GEORGIA HIGH SCHOOL ASSOCIATION FOOTBALL



COACHES' HANDBOOK

Dr. Robin Hines, Executive Director

Kevin Giddens, Associate Director kevin@ghsa.net
151 South Bethel Street
Thomaston, GA 30286
O) 706-647-7473, ext. 25
F) 706-647-2638





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GEORGIA HIGH SCHOOL ASSOCIATION BEGINNING AND ENDING DATES FOR 2020-2021

Dead Week ONE Summer 2021 is May 31-June 6 (Monday-Sunday)

Dead Week TWO Summer 2021 is June 28-July 4 (Monday-Sunday)

The last day for a camp is July 23, 2021.

Acclimatization will start on July 26, 2021.

First Day of Practice in Pads after 5 days of Acclimatization: August 2, 2021

2021 Football Season Information

- Varsity Games can be played on the Thursday before the date of Week 1, or on the Saturday after the
 date ONLY, unless by special permission from GHSA. Remember only 1 varsity game per week during
 the season.
- The first contest date for Varsity Football is the WEEK 1 date. NO Sub Varsity games are permitted before this date.
- Football weeks are 1-12, there is **NO ZERO** week anymore.
- You may play 10 Varsity Games in the 12 week season. (Two open weeks).
- Football weeks for 2021 season are listed below:

WEEK	<u>2021 Season</u>
Week 1	August 20, 2021
Week 2	August 27, 2021
Week 3	September 3, 2021
Week 4	September 10, 2021
Week 5	September 17, 2021
Week 6	September 24, 2021
Week 7	October 1, 2021
Week 8	October 8, 2021





Week 9 October 15, 2021

Week 10 October 22, 2021

Week 11 October 29, 2021

Week 12 November 5, 2021

FOR THE FIRST ROUND ONLY OF THE 2021 FOOTBALL PLAYOFFS:

November 12-13, 2021:

- Classifications 1A Public, 1A Private, and 6A will play on Saturday, No Exceptions!
- Classifications 2A, 3A, 4A, 5A, and 7A will play on FRIDAY.
- Playoff Rounds 2 through the Semi-Finals for ALL CLASSIFICATIONS will be on Friday Dates.

Playoff Round 1 November 12-13, 2021

Playoff Round 2 November 19, 2021

Playoff Round 3 November 26, 2021

Playoff Round 4 December 3, 2021

Finals December 9-11, 2021

Thursday, December 9, 2021	Friday, December 10, 2021	Saturday, December 11, 2021
A Private 5 pm	Class 2A 12 pm	Class 3A 12 pm
A Public 8 pm	Class 4A 3:30 pm	Class 5A 3:30 pm
	Class 6A 7 pm	Class 7A 7 pm

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GHSA Constitution and By Laws for FOOTBALL

REGULAR SEASON:

- A. Football is a state championship sport in each classification, and schools are aligned on a regional basis.
 - 1. In the reclassification year (see Article III of the GHSA Constitution), all regions will meet after reclassification has been finalized by the Executive Committee and after any sub-divisions have been finalized and cross-over games have been arranged.
 - (a) No schedule is valid until the plans of all regions have been approved.
 - (b) Plans for determining the ranking and breaking ties of the four region representatives for playoffs must be drawn by the regions before the football season begins.
 - (c) All contracts should be drawn to coincide with the two-year reclassification period and show the day, date, time, opponent and game site.
 - 2. Each school must file its football schedule with the GHSA Executive Director no later than March 1, each year.
 - (a) The schedule must show the day, date, time, opponent, and game site.
 - (b) The GHSA Executive Director must be notified concerning any changes made to the schedule after the submission date.
 - (c) Any changes made for a region game must be made prior to the date for beginning football practice.
 - (1) Any change of opponent after that date will cause the game not to count as a sub-region or region game.
 - (2) Limitations regarding schedule changes shall also be construed to prevent a school from canceling a game when such a game could affect the region and/or sub-region standings.
 - (3) A change in date or time with the same opponent is not considered a change affecting region or sub-region status.
 - (d) Contracts with officials for varsity games must be signed by June 1 each year, and copies of the schedules must be submitted to the proper officials association(s).
 - (e) Each school must have a signed contract for its football scrimmage, and a school may be fined for failure to comply with that contract.
 - (f) There will be a \$250 penalty for schools that change their football schedules after June 1. (NOTE: Appeal procedures are available.)
- B. Schools must enter team schedules, rosters and weekly game/meet results during the season on MaxPreps and be responsible for updates as needed. This information will support statewide media, event programs, broadcasts partners and GHSA Region Standings. Teams are encouraged to maintain team/individual statistics on MaxPreps.
- C. All GHSA football games must be played according to the rules as published by the National Federation of State High School Associations, and any other rules found in this section.
- D. The number of football games allowed (excluding state playoffs) is ten (10).
 - 1. No varsity football game may be played on a night preceding a school day without specific authorization from the GHSA Executive Director.
 - 2. Only one football game may be played per week (the schedule week is a traditional week Sunday through Saturday) by the same level team (varsity/sub-varsity) except in the case of the GHSA Tie-Breaker Playoff or make-up games due to special circumstances that have been approved by the Executive Director.
 - 3. A single sub-varsity game played on a night before a school day may start no later than 6:30 p.m. The first game of two sub-varsity games played on a night before a school day may start no later than 5:30 p.m.
 - 4. Football players playing on both the varsity and one sub-varsity team are limited to six quarters of competition in any seven (7) calendar day period beginning with the date of the varsity game. The penalty for violation of this rule will be forfeiture of the game in which the violation occurred and a \$1,000.00 fine.
 - 5. The football season ends for a team or individual when that team, having completed its regular-season schedule, is eliminated from playoff competition or wins the State Championship.
 - 6. All JV games will be played with 10-minute quarters. If there is an 8th grade student(s) on the JV team, then 8-minute quarters must be played.
 - 7. Schools may play 10 Mini Games at the JV level, instead of seven (7) regular games, the combination of which can not exceed the current 28 quarters allowed for sub-varsity play. Each Mini Game will be one-half of a regular game. Four (4) schools would meet at one site, with two schools playing a half and then the other two schools playing a half. Officials would be paid the regular fee for a single game.
- E. Football **practice** may begin five consecutive weekdays prior to August 2nd.
 - In the first five days of practice for any student, the practice may not last longer than two (2) hours, and the student may wear no other
 protective football equipment except helmet and mouthpieces. NOTE:





- (a) The time for a session shall be measured from the time the players report to the practice or workout area until they leave that area
- (b) During acclimatization practices, teams may hold a walk-through as long as there is at least a two-hour break between the two activities.
- Beginning August 1st, any student may practice in full pads and may practice a maximum of two (2) times in a single calendar day under the following stipulations:
 - (a) A student must have participated in five conditioning practices wearing no other protective football equipment except helmet and mouthpieces before being allowed to practice in full pads.
 - (b) In a single calendar day:
 - (1) No single session may last longer than three (3) hours.
 - (2) If two (2) practices are held, the TOTAL time shall not exceed five (5) hours.
 - (3) There must be at least a three-hour time of rest between sessions if two (2) sessions are held.
 - (4) There may not be consecutive days of two-a-day practice sessions. All double-session days must be followed by a single-session day or a day off.
 - (5) A walk-through may not be held on days when two practices are conducted.
 - (c) These procedures are derived from recommendations created by the Inter-Association Task Force for Preseason Secondary School Athletics Participants in the paper "Preseason Heat-Acclimatization Guidelines for Secondary School Athletes."
- Full contact should be limited during practices as well as during activity outside of the traditional fall practice. (Note: No limitation is placed on activities defined below as "AIR, BAGS or CONTROL" contact.
 - (a) For purposes of this by-law, the following definitions shall apply: AIR Players run a drill unopposed without contact; BAGS Players run a drill against a bag or another soft-contact surface; CONTROL Players run a drill at assigned speed until the moment of contact and one player is pre-determined the "winner" by the coach. Contact remains above the waist and players stay on their feet; THUD Players run a drill at competitive speed through the moment of contact with no pre-determined "winner." Contact remains above the waist, players stay on their feet and a quick whistle ends the drill; LIVE ACTION Players run a drill in game-like conditions and is the only time that players are taken to the ground; FULL CONTACT Contact which meets the definition of Live Action or Thud.
 - (b) Pre-Season & Spring Practice & Summer Contact Camps:
 - 1) Full contact shall be allowed in no more than 2 consecutive practice days per week;
 - 2) Full contact during practice shall be limited to not more than 45 minutes per day;
 - 3) Full contact during practice shall be limited to not more than 135 minutes per week; and
 - 4) During any twice-daily practice, only one session per day shall include full contact.
 - 5) In Summer Contact Camps, the only form of Full Contact allowed is **Thud**.
 - 6) Schools will be limited to attending no more than two (2) padded Team Contact Camps per summer: one in June for two days during a three consecutive day period, and one in July for two days during a three consecutive day period (no more than four (4) days total). There must be at least four (4) participating schools or the camp cannot be held.
 - (c) Regular & Post Season Practice:
 - 1) Full contact during practice shall be allowed in no more than three (3) practice days per week;
 - 2) Full contact during practice shall not be allowed on more than two (2) consecutive days;
 - 3) Full contact during practice shall be limited to not more than 30 minutes per day;
 - 4) Full contact during practice shall be limited to not more than 90 minutes per week.
 - (d) Written Practice Plans: A written practice plan in compliance with this by-law shall be prepared in advance by the head coach prior to every practice and maintained by the school for a period of at least twelve (12) months. Such practice plans shall be made available to the GHSA upon request.
 - (e) **Violations**: The penalty to be imposed upon any member school found to have violated this by-law in any substantial manner shall be as follows:
 - 1) First Offense: A fine of not less than \$500 nor more than \$2500 per violation at the discretion of the Executive Director.
 - 2) Second Offense: The school shall be placed on probation and shall not be eligible to participate in post season play.
- 4. From the end of school in the spring until the first day of preseason practice, players may wear no other protective football equipment except helmets and mouthpieces for all voluntary workouts and passing league games. Institutional heat policies are also in effect for voluntary workouts supervised by school personnel.
- 5. All applications for team summer camps at GHSA schools or other facilities must be submitted to the GHSA office by May 1, and all subsequent correspondence to complete the application must be completed by May 15. Coaches for these players **must** verify that the participants have had acclimatization practices for five days immediately preceding the camp.
- 6. Equipment allowed in summer (contact) camps is limited to helmets, shoulder pads and mouthpieces. Compression-style shorts that have thigh pads and/or girdle pads are NOT allowed.
- F. All varsity football games shall be played with a minimum of five (5) officially-dressed field officials who are registered under the GHSA plan for





registering officials. The officiating crew also shall have an electric clock operator whose only duty is to operate the game clock.

- 1. In all games, the host school must provide some type of dressing facilities for officials at or near the game site that can also be used to hold the pre-game conference.
- 2. During the regular season, the host school is responsible for providing a crew to work the sideline chains. These individuals must be responsible adults.
- 3. In accordance with By-Law 2.71-c, the host school is responsible for providing security escorts for the officials at all regular season and playoff games.
- G. The following regulations are in place for GHSA football games.
 - 1. All GHSA football games will have a twenty (20) minute halftime **unless** both school administrators agree in writing by Thursday of game week to shorten the halftime period to fifteen (15) minutes, or unless NFHS weather-condition rules supersede.
 - 2. Artificial noisemakers, except airhorns and whistles, are legal at football games. Illegal noisemakers are to be confiscated when visible and/or used.
 - 3. Bands are not to play during live-ball situations.

permission of the Executive Director.

- NOTE: This includes the situation in which there is no timeout and the teams are in a huddle.
- (a) If, during a football game, a team claims interference with communications due to band noise, the Referee shall give a warning to one or both head coaches and the bands must cease playing.
- (b) If there is a second offense by the same school's band, an unsportsmanlike conduct penalty will be imposed against that school's team.
- 4. During the state playoff series, a crew of seven (7) field officials will be used.
- 5. Fans shall not be allowed to enter the playing field either before the game or at halftime to form a tunnel for players to run through.
- 6. In the regular season, a school may utilize a visible 25/40-second clock as long as the time is visible on both ends of the field and the clock is operated by a paid game official.
- H. **Spring Football Practice** for each school year may be held from February 1 until the end of the school year, consisting of 10 practices spaced over 13 consecutive school days. (**Note**: Spring and fall scrimmage games and jamborees are considered to be extensions of practice as far as eligibility rules are concerned.)
 - 1. Schools must choose by February 1 each year as to whether they will have spring football practice.
 - (a) If a school conducts spring practice, all preseason practice schedules remain the same (See item D. 3(b) for a listing of contact limitations).
 - (b) If a school chooses not to conduct spring practice, the team will be allowed to hold an additional (second) scrimmage game or controlled scrimmage against another school, or a jamboree with three teams playing a half against the other two teams, in the fall.
 - (c) Schools hiring a new coach may appeal to the Executive Director to change an earlier decision.
 - Schools that have scrimmage game/games canceled or suspended by inclement weather will have the following options:
 - (a) Play on another night during the same calendar week (defined as Sunday to Saturday.) Sunday play is not allowed.
 - (b) Play during another week when the school does not have another scrimmage or regular season game scheduled. (**Note:** No scrimmage game may be played after a school's first varsity contest.)
 - 3. Schools which participate in Spring Practice are allowed to play a spring game/scrimmage with another school, or a jamboree with three teams playing a half against the other two teams, in place of their last (10th) practice of the spring (**Note:** Restrictions under by-law 2.62 (f-2) & (f-3) will apply).
 - 4. A football coach on the payroll of one school district, but under contract to another school district for the following year, may help with spring football at the new school, if the arrangement is satisfactory with both systems.
 - 5. Students enrolled in grade 8 in a middle school or junior high school that is a feeder school to the high school may participate in Spring Practice at that high school.
 - 6. No student (eighth grade or above) may participate in more than ten (10) days of Spring Practice, and may participate for no more than one (1) school.
- In case of a game being terminated in the first half (suspended game), By-Law 2.93-c must be followed.
 NOTE: All varsity football games must be played to completion. Any interrupted game must be replayed from the point of interruption. The school that is behind in the score may choose not to continue the game and the score will be recorded as it was at the point of interruption.
 NOTE: Teams will not be allowed to play two football games in the same week, except when making up a suspended game with the
- J. During warmups before the game and at halftime there shall be a division of the field, and neither team shall enter the other team's portion of the field. That division shall be as follows:





1. Before the game: each team shall occupy the space from their own 45-yard line to the endline of their goal line. Neither team shall occupy the area between the 45-yard lines.

EXCEPTION: When kicking, each team shall have the area between the opponent's 45-yard line and kicking team's end zone in the side zone area on the same side of the field as their bench. Kickers shall kick toward their end zone.

- 2. Re-entering the field before the game and at halftime: each team shall have the portion of the field between their bench and the near edge of each goal post i.e., field divided lengthwise.
- K. The GHSA Overtime Procedure will be used whenever two schools are tied at the end of regulation play.
 - 1. This procedure involves giving both teams opportunities to score from the 15-yard line until the tie is broken.
 - 2. Overtime games are exempt from the 11:30 p.m. GHSA curfew.
- L. When there is a **competitive imbalance between teams**, the coach of a team trailing by 30 points or more at halftime may choose to play the second half with a running clock. Quarters will remain at 12 minutes.
 - 1. If the coach does not exercise the option of the running clock, the third quarter will be played with regulation timing.
 - 2. If the point differential reaches, or remains, 30 or more points during the third quarter, the clock will still run according to rule for the remainder of the third quarter, but the fourth quarter will have a running clock mandated.
 - 3. A running clock means the clock will be stopped only:
 - (a) after a touchdown and until the ball is kicked off.
 - (b) during deliberations for penalty administration.
 - (c) during charged timeouts or official's timeouts
 - 4. A game that is reduced in time by use of a running clock shall constitute a "completed" game to meet other by-law considerations.

GHSA OVERTIME PROCEDURE

- 1. There will be a 3-minute intermission between the end of regulation play and the coin toss to start the overtime procedure.
- 2. The captains will meet for the coin toss, and the winner may choose one of the following:
 - (a) Be on offense first
 - (b) Be on defense first
 - (c) Choose the end of the field on which to play
- 3. The ball is placed on the 15-yard line and the offense keeps the ball until:
 - (a) The ball is turned over on downs (NOTE: The team on offense can gain a first down.)
 - (b) The defense gains possession of the ball (ball is dead immediately)
 - (c) The offense scores a touchdown or field goal
 - (d) The offense misses a field goal
- 4. After the first offensive team completes its possession, the opposing team gets its opportunity from the 15-yard line.
- 5. If the game remains tied after each team has had an offensive possession, there will be a 2-minute intermission and the team that lost the first coin toss has the first option for the second possession.
- 6. For each additional overtime period (i.e., an offensive possession by each team) the original coin toss options are alternated.
- 7. Beginning with the third overtime period, a team must attempt a 2-point try after a touchdown.
- 8. Each team is allowed one timeout per overtime period. No timeouts may be carried over from regulation play.
- 9. Penalty enforcement is handled the same way in overtime as in regulation play.

REGION PROCEDURES:

- A. To qualify for championship consideration in a region or sub-region, a school must play a minimum number of games with schools in its region as determined by the region and the GHSA Reclassification Committee.
 - 1. In any region or sub-region in which there are six (6) or less schools, if each school plays two (2) games, both games will count as region games. In any other case where two (2) schools have played more than once during the regular season, only the first game scheduled shall count in the region standings.
 - 2. Any school playing a non-region or non sub-region schedule (i.e., not in consideration for a region championship) will not have its games count for or against any opponent.
- B. The GHSA Executive Director, upon presentation of evidence to show that a school can not secure the required number of games in a region or sub-region, may authorize each school to substitute any number of games in any classification or region to qualify for championship consideration. NOTE: A request for substitution of game(s) must be submitted prior to September 1.





- C. Four (4) representatives from each region will enter the post-season playoffs.
 - 1. Each region will determine the way to designate the four representatives and their placement in the region (i.e., first place, second place, third place and fourth place).
 - 2. In case there is a **tie between teams** and the region does not have a different written tie-breaker plan, the following procedures will be used (*NOTE: The use of mini-games to break ties is no longer allowed*):
 - (a) If two teams tie, and one of the teams has defeated the other in a regular schedule region game, the winner shall have the higher placement. Three or more tied teams shall first be considered in sets of two-way ties. NOTE: If three or more teams are tied, use head-to-head record among the tied teams to break ties for seeding. Only utilize points to break ties among teams when the ties are a perfect triangle, with each team having the same record among the tied teams.
 - (b) If two teams tie and the tied teams split or have not played each other in a region game (no round robin), the team with the greater sum of winning margin using the following Point System, shall have the higher placement.
 - (c) If more than two teams remain tied after applying "a" above, the following Point System shall be used to eliminate all but two teams. Tabulate the sum of the winning margins of each team's region games as indicated in the following:

 POINT SYSTEM:
 - (1) If the margin of victory is more than 13 points, only 13 points shall count.
 - (2) Losses shall be tallied as 0 (zero) points.
 - (3) Forfeited games: Offended teams shall receive 13 points when tabulating the sum of the winning margins for breaking region ties.
 - (d) After tabulating the sum of the winning margins, all teams except the two (2) with the greater sums shall be eliminated, and the selection process shall begin again with paragraph "a" above.
 - (e) If teams remain tied after the above procedures are applied, the playoff representatives shall be determined by a coin toss. The coin toss, supervised by the REGION OFFICERS, shall be used to eliminate all but two (2) teams, and then the process shall begin again with paragraph "a" above.
 - (f) In the event the region is eligible for more than one playoff representative, each subsequent playoff representative shall be chosen by reapplying the procedure above.
 - (g) All regions will use the adopted procedures for breaking ties that occur in the order of standings when round robin schedules are completed.

STATE PLAYOFFS:

- A. All rounds of games after the end of the regular season are considered part of the state playoff structure.
 - 1. In ALL Rounds except the Finals, the higher-seeded team will host. In the Quarterfinal Round, if both teams have the same seeding, a "universal" GHSA coin flip (see By-Law 4.39), will determine the host site.
 - In ALL Rounds except the Finals, game date and time will be set by mutual agreement. If that agreement is not possible, the GHSA
 Executive Director will finalize the arrangements. If an administrator does not attend the meeting at which the playoff contract is
 negotiated, the coach shall be authorized by the Principal to negotiate and sign a binding contract.
 - 3. In **ALL Rounds** except the Finals, one half of all permanent and temporary seats shall be offered to the visiting team, and it is the responsibility of the home team to regulate the seating so as to guarantee designated seating to the visiting team's supporters.
 - 4. In **ALL Rounds** except the Finals, there should be adequate parking space with a recommendation of one (1) space for every four (4) spectators.
 - 5. In ALL Rounds except the Finals, security shall be provided at the site in the ratio of at least one officer per 500 spectators.
 - 6. In **ALL Rounds** except the Finals, facilities for officials to dress, shower, and/or hold meetings shall be made available at the site or nearby.
 - 7. It is mandatory to have emergency medical personnel at the site of all football playoff games.
 - 8. Playoff ticket prices are as follows (NOTE: Only babies in arms do not need a ticket.):

First Round: \$8.00 (All classes)

Second Round: \$10.00 (All classes)

Quarterfinals: \$12.00 (All classes) Semifinals: \$15.00 (All classes)

Championships: TBA

- (a) **Through the semifinal round**, high school level students of the participating schools may purchase presale tickets at a discount of \$2 off regular price. Students may purchase one (1) ticket each from their schools at this discounted price.
- (b) Certified staff members who work at the participating schools ONLY will be allowed free admission through the semifinal round with proper identification.
- B. In order to host a Semifinal Round playoff game, a school must meet the following site requirements:





1. Permanent seating requirements:

- (a) One seat equals 24 inches in width. Exception: each theatre style seat (with back and arm rests) will count as one seat regardless of the width of the seat.
- (b) All seats must be at least 15 feet from playing field.
- (c) Total seating capacity for each class is as follows:

Class A	2,000 seats
Class 2A	2,500 seats
Class 3A	3,000 seats
Class 4A & 5A	4,000 seats
Class 6A & 7A	6,000 seats

- (d) Each principal of a school in the playoffs shall certify that the school stadium meets or does not meet football playoff requirements. If a principal certifies such information falsely, then \$2,000.00 of such school's share of the gate receipts of the contest held in the non-complying stadium shall be paid to the opposing team.
- (e) The GHSA will mediate with both teams involved when there are concerns about the safety of a venue in regard to seating limitations.
- (f) The **higher-seeded** team in the **Semifinal Round** will be the **host team**. If they do not have a stadium that meets GHSA minimum standards, they may secure a suitable site.
- (g) The **higher-seeded** team may use portable seating to bring its home stadium seating capacity up to the GHSA minimum in order to host the game as long as (NOTE: Any portable seating brought in for games in earlier rounds also must meet these specifications):
 - (1) The seating meets the standards of the industry and is installed by professional installers.
 - (2) All seats provide clear sight lines to the field of play.
 - (3) No costs for the temporary seating are taken out of game receipts.
 - (4) Seating requirements for a semifinal game may be waived upon written agreement of the Principals of the competing schools that the host's stadium will be adequate and with the approval of the GHSA Executive Director.
- (h) If both teams in the **Semifinal Round** have the **same seeding**, the "universal" GHSA coin flip (see By-Law 4.39), will determine the host team under the following procedure:
 - (1) The winner of the coin flip will have the opportunity to bring its stadium up to specifications as outlined in item "g" above, or to secure a suitable stadium (if their stadium does not meet GHSA specifications.)
 - (2) The winner of the coin flip will have until 4:00 p.m., on the Monday before the game to commit to bringing their stadium up to specifications or to secure a suitable site.
 - (3) If the winner of the coin flip can't secure a suitable site, or bring theirs up to specifications, the opponent will then be awarded the home game, assuming their stadium meets requirements.
 - (4) If neither school meets or exceeds GHSA standards, and the winner of the coin flip can't find a suitable stadium or bring its stadium up to the specifications, the Executive Director will designate a neutral site.
- (i) The GHSA will provide a supervisor at all semifinal games.
- 2. The stadium shall have adequate working space in the **press box** as follows (NOTE: the first priority for access to the press box after the clock operator and the PA announcer is the working media):

Classes A, 2A	& 3A	30 linear feet
Class 4A		40 linear feet
Classes 5A, 6A &	7A	50 linear feet

- C. All **Championship Round** games will be played December 9-11, at Georgia State University. These games will be known as the "GHSA/Tommy Guillebeau Football Championships."
 - 1. The expense and revenue shares by classification will be as follows:
 - 7A 17.5%, 6A 15%, 5A 15%, 4A 13%, 3A 12%, 2A 11.5%, A (public & private) 16% (8% each)
 - 2. The exact schedule for the championship games will be published on the GHSA web site.
- D. Financial Procedures:
 - 1. Total game receipts will include all revenue from ticket sales plus any payments for radio or television broadcasting, and will not include money from the sale of programs and concessions.
 - 2. All band chaperones and other support personnel must have tickets.
 - 3. The division of game receipts will be handled as follows:
 - (a) From the gross receipts:
 - (1) Twelve percent (12%) will be sent to the GHSA Office along with a financial report. Each Football Financial Report Form shall include the number of spectators admitted with a GHSA pass, along with a copy of the sign-in sheets listing the names and numbers of the passes used.



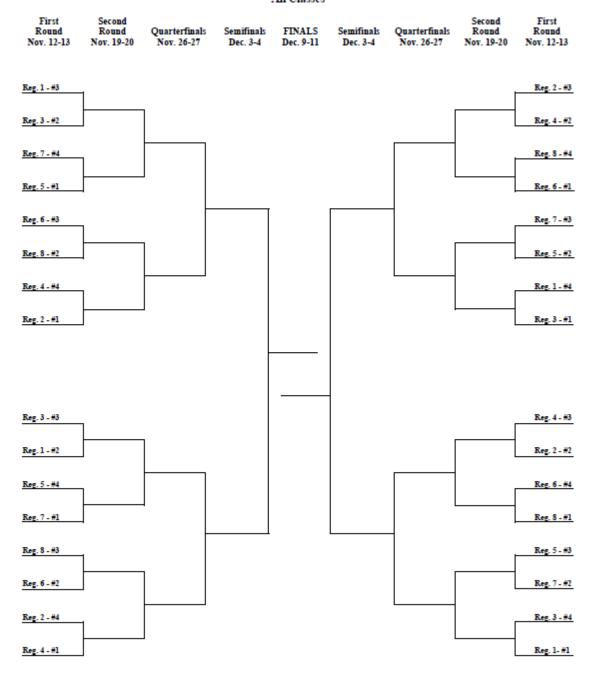


- (2) The visiting team shall receive reimbursement for travel expenses in the amount of \$5.00 per mile (one way) taken from the game receipts and guaranteed by the host school. NOTE: If the game is played at a neutral site, both teams will be reimbursed for mileage.
- (3) The game officials shall be paid.
- (4) The HOST school shall receive a fee of 7% of the gross gate receipts.
- (b) After the items in Section "a" above have been paid, the remainder shall be divided equally between the two teams.
- (c) Local service charges, stadium charges, lights, cost of operating personnel, etc., are <u>not</u> to be deducted prior to the division of funds, and are considered a part of the expenses of the host school.
- 4. Broadcasting procedures are handled as follows:
 - (a) The GHSA office will process radio contracts in all rounds of the playoffs. The fee schedule and regulations for radio broadcasts may be found in the Broadcast section 2.80.
 - (b) Outlets wishing to televise or webcast football games must contact the GHSA office for contract terms, fees and conditions.
- 5. Financial arrangements for the championship games are designated by the GHSA Executive Committee.
- E. Game officials will be assigned by the GHSA Office in all playoff rounds. Officiating crews shall include seven (7) field officials, clock operators, and chain crew.





STATE FOOTBALL PLAYOFFS 2021 All Classes



In the first four rounds, the higher seeded team will host. If schools are the same seed, see GHSA Constitution, Football Section, for procedure. Note: The GHSA's "universal" coin flip will determine the designated home team when playing at a neutral site if both teams are the same seed.





2021 GHSA Football Camp Waiver Instructions

Football Summer Camps must be in compliance with all requirements and director must submit documents demonstrating compliance.

- A minimum of four (4) teams must be present at all times. If a team withdraws or doesn't attend, shoulder pads are not allowed. Shoulder Pad usage with only one team is an illegal practice.
- List all school teams attending the camp. Submit name of each Head Coach and his cell phone number.
 - Changes to camp roster (List of teams) MUST be reported to Kevin Giddens @ the GHSA. kevin@ghsa.net 706-647-7473, x 25 or cell # 229-529-4410.
 - Submit number of days each school team will be attending this camp.
 - No school team may attend more than three (3) Summer Contact Camps (maximum total of 6 days). All Football players must have five (5) days acclimatization prior to their first camp of the summer.
 - If a camp is held before the Dead Week, all football players must have additional two (2) days acclimatization before attending any camp after the Dead Week.
 - Teams not attending a camp prior to the Dead Week must meet the five (5) day acclimatization requirement before attending their initial camp.
- Team camps during the Dead Week are strictly prohibited.
- No camps are allowed after July 24.
- Girdle pads, knee pads, thigh pads may not be worn by football players.
- If compression shorts are worn, no pads may be made into the garments, or stuck beneath the garment.
- "Thud" contact is allowed. No "Full Live Action" is allowed.
 - No player may be intentionally taken to the ground. A quick whistle is demanded.
 - "Thud" contact is not allowed for more than two (2) consecutive days; no more than 45 minutes per day and no more than 135 minutes per week for an individual player.
 - "Control, Bag and Air" are not limited. See GHSA definitions for these activities (Page 70, Section 5, Football, D-3 a).
 - School teams attending out of state camps MUST comply with all GHSA contact regulations.
 - All GHSA Heat and Humidity Policies (p38-39) and severe weather policies must be followed. (By- Law 2.67).
 - Trainers must take Wet Bulb Globe Temperature readings at required intervals.
- The school/organization seeking a waiver must provide the following:
 - A schedule of camp activities with a specific description of the nature of the drills and the time of day/duration of the drills; show times of "Thud" activity.
 - A specific accounting of medical staff supervising these activities.
 - A list of coaches supervising the activities at the camp.
 - Documentation regarding insurance coverage on the participants.
 - The Application Form (link below) must be sent to Kevin Giddens at kevin@ghsa.net in the GHSA Office, and if approved by GHSA Executive Director Robin Hines, a written response will be sent to applicant.





Practice Policy for Heat and Humidity:

- (a) Schools must follow the statewide policy for conducting practices and voluntary conditioning workouts (this policy is year-round, including during the summer) in all sports during times of extremely high heat and/or humidity that will be signed by each head coach at the beginning of each season and distributed to all players and their parents or guardians. The policy shall follow modified guidelines of the American College of Sports Medicine in regard to:
- (1) The scheduling of practices at various heat/humidity levels.
- (2) The ratio of workout time to time allotted for rest and hydration at various heat/humidity levels.
- (3) The heat/humidity levels that will result in practice being terminated.
- (b) A scientifically-approved instrument that measures the Wet Bulb Globe Temperature must be utilized at each practice to ensure that the written policy is being followed properly. WBGT readings should be taken every hour, beginning 30 minutes before the beginning of practice.

WBGT ACTIVITY GUIDELINES AND REST BREAK GUIDELINES

Under 82.0 Normal Activities - Provide at least three separate rest breaks each hour with a minimum duration of 3 minutes each during the workout.

- 82.0 86.9 Use discretion for intense or prolonged exercise; watch at-risk players carefully. Provide at least three separate rest breaks each hour with a minimum duration of 4 minutes each.
- 87.0 89.9 Maximum practice time is 2 hours. For Football: players are restricted to helmet, shoulder pads, and shorts during practice, and all protective equipment must be removed during conditioning activities. If the WBGT rises to this level **during** practice, players may continue to work out wearing football pants without changing to shorts. For All Sports: Provide at least four separate rest breaks each hour with a minimum duration of 4 minutes each.
- 90.0 92.0 Maximum practice time is 1 hour. For Football: no protective equipment may be worn during practice, and there may be no conditioning activities. For All Sports: There must be 20 minutes of rest breaks distributed throughout the hour of practice.

Over 92.0 No outdoor workouts. Delay practice until a cooler WBGT level is reached.

- (c) Practices are defined as: the period of time that a participant engages in a coach-supervised, schoolapproved sport or conditioning-related activity. Practices are timed from the time the players report to the practice or workout area until players leave that area. If a practice is interrupted for a weather-related reason, the "clock" on that practice will stop and will begin again when the practice resumes.
- (d) Conditioning activities include such things as weight training, wind-sprints, timed runs for distance, etc., and may be a part of the practice time or included in "voluntary workouts."
- (e) A walk-through is not a part of the practice time regulation, and may last no longer than one hour. This activity may not include conditioning activities or contact drills. No protective equipment may be worn during a walk-through, and no full-speed drills may be held.
- (f) Rest breaks may not be combined with any other type of activity and players must be given unlimited access to hydration. These breaks must be held in a "cool zone" where players are out of direct sunlight.
- (g) When the WBGT reading is over 86, ice towels and spray bottles filled with ice water should be available at the "cool zone" to aid the cooling process AND cold immersion tubs must be available for the benefit of any player showing early signs of heat illness. In the event of a serious EHI, the principle of "Cool First, Transport Second" should be utilized and implemented by the first medical provider onsite until cooling is completed (core temperature of 103 or less).





GHSA Concussion Policy and SB 60, Sudden Cardiac Arrest Prevention Act

- (a) GHSA Concussion Policy: In accordance with Georgia law and national playing rules published by the NFHS, any athlete who exhibits signs, symptoms or behaviors consistent with a concussion shall be immediately removed from the practice or contest and shall not return to play until an appropriate health care professional has determined that no concussion has occurred. (NOTE: An appropriate health care professional may include: licensed physician (MD/DO) or another licensed individual under the supervision of a licensed physician, such as a nurse practitioner, physician's assistant, or certified athletic trainer who has received training in concussion evaluation and management).
- (1) No athlete is allowed to return to a game or practice on the same day that a concussion (1) has been diagnosed OR (2) cannot be ruled out.
- (2) Any athlete diagnosed with a concussion shall be cleared medically by an appropriate health care professional prior to resuming participation in any future practice or contest. The formulation of a gradual return to play protocol shall be a part of the medical clearance.
- (3) It is mandatory that every coach in each GHSA sport (including Community Coaches, Student Teachers, and Interns) participate in a free, online course on concussion management prepared by the NFHS and available at www.nfhslearn.com at least every two years.
- (4) Each school will be responsible for monitoring the participation of its coaches in the concussion management course, and shall keep a record of those who participate.
- (5) Each school must distribute to every athlete and his/her parent/guardian an information sheet that includes: the dangers of concussion injuries, the signs/symptoms of concussion, and the concussion management protocol outlined in this by-law. This sheet must be signed by the parent/guardian of each athlete and a copy kept on file at the school.
- (b) **SB 60, Jeremy Nelson and Nick Blakely Sudden Cardiac Arrest Prevention Act**: In accordance with Georgia law:
- (1) Each school must distribute to every athlete and his/her parent/guardian an information sheet that includes: the Early Warning Signs, How to Recognize Sudden Cardiac Arrest, and Learn Hands-Only CPR outlined in this by-law. This sheet must be signed by the parent/guardian of each athlete, each athlete and a copy kept on file at the school.
- (2) Each school must hold an informational meeting twice per year regarding the symptoms and warning signs of sudden cardiac arrest. At such informational meeting, an information sheet on sudden cardiac arrest symptoms and warning signs shall be provided to each student's parent or guardian. In addition to students, parents or guardians, coaches, and other school officials, such informational meetings may include physicians, pediatric cardiologists, and athletic trainers.





General GHSA Constitution and By Laws

It is your responsibility to read and have a working knowledge of the information presented in the GHSA Constitution and By-Laws tabled below and can be found at:

https://www.ghsa.net/sites/default/files/documents/Constitution/Constitution21-22completecx1.pdf

BY-LAW SECTION 1.00

STUDENT

By-Law 1.10 - Certification of Eligibility

By-Law 1.20 - Enrollment and Team Membership

By-Law 1.30 - Age

By-Law 1.40 - Limits of Participation

By-Law 1.50 - Scholastic Standing / Scholarship

By-Law 1.60 - School Service Areas / Transfer / Migrant Student

By-Law 1.70 - Recruiting / Undue Influence

By-Law 1.80 - Financial Aid

By-Law 1.90 - Amateur Status / Awards

BY-LAW SECTION 2.00

SCHOOL

By-Law 2.10 - School Membership to GHSA

By-Law 2.20 - Administrative Responsibilities

By-Law 2.30 - Eligibility Reports Filed By The School

By-Law 2.40 - Student Retention for Athletic Activities

By-Law 2.50 - Qualifications to Coach

By-Law 2.60 - Interscholastic Contests and Practices (Heat and Concussion policies)

By-Law 2.70 - Sportsmanship

By-Law 2.80 - Media and Filming Regulations

By-Law 2.90 - Regulations of Competitions

BY-LAW SECTION 3.00

REGION

By-Law 3.10 - Region Authority

By-Law 3.20 - Region Responsibilities to State Association

By-Law 3.30 - Region Financial Obligations to State Association

BY-LAW SECTION 4.00

STATE

By-Law 4.10 - GHSA Administrative Responsibilities to Member Schools

By-Law 4.20 - Reclassification

By-Law 4.30 - State Association Contest / Event Responsibilities

By-Law 4.40 - State Passes to GHSA Events

By-Law 4.50 - Certification of Athletic Officials

By-Law 4.60 - Special GHSA Policies



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2021 NFHS FOOTBALL RULES CHANGES

Action in the Free-Blocking Zone [2-17-2c (NEW), 2-17-4]

Blocking below the waist now requires the block to begin immediately following the snap.

2021 EDITORIAL CHANGES

1-5-1b(3); 2-10-1; 2-10-2; 3-5-1;

9-4-4 PENALTY, NINE-, EIGHT- AND SIX-PLAYER RULES
DIFFERENCES — GENERAL; SIX-PLAYER RULES DIFFERENCES — RULES 2 and 7

GHSA Penalty Enforcement in Overtime 2021

This document outlines how penalties are enforced in GHSA Overtime. The driving desire behind this is for **all overtime possessions to begin at the 15 yard line if at all possible.** This policy overrides existing NFHS rules in remarkably rare situations which are outlined below.

Types of Fouls

In high school football there are three types of fouls:

- 1. Live ball fouls- those that occur while the ball is live
- 2. Dead ball fouls- those that occur prior to the ball becoming live during a down or those that occur after the down ends and prior to the ball again becoming live
- 3. Fouls that are always enforced as dead ball fouls (succeeding spot)- unsportsmanlike conduct, non-player fouls such as sideline interference

GHSA Overtime

Whenever possible each overtime possession is to begin on the 15 yard line and in nearly all instances that will be the case. There are NFHS rules (8-2, 8-3 and 8-4) which outline carryover penalties on scoring plays of live and dead ball fouls and those fouls always enforced as dead ball fouls (USL, non-player). **GHSA policies of enforcement supersede these NFHS rules.** As such, it is possible for a head coach or team to experience a different enforcement choice or outcome in regulation play versus overtime even in the same game.

Going into Overtime

A game tying score with time expiring for the fourth quarter or a subsequently successful try of one or two





points could send the game into overtime. We will begin our examples of overtime enforcement with live ball fouls.

- A. Team K kicks a game tying field goal. During the kick there is a live ball foul by the defense most commonly a personal foul such as roughing the kicker, holder or snapper. In regulation play Team K could accept and have a replay of the down after a yardage penalty plus in some instances an automatic first down. Or they could accept with enforcement from the succeeding spot. In nearly all instances a kickoff. This comes under Rule 8-4-3. In GHSA overtime this would not be allowed. Team K may only choose to replay the down after penalty enforcement or take the results of the play (points) by declining the penalty.
- B. Team A scores a touchdown tying the game as time expires for the fourth quarter. During the play there is a live ball defensive penalty such as pass interference. In regulation play Team A would be allowed to enforce this penalty on the try or carryover to the subsequent kickoff. Rule 8-2-2. The obvious problem is that there is no kickoff in overtime so the **only option is to enforce on the try.**
- C. Team A scores a touchdown as time expires for the fourth quarter leaving them behind by one or two points. A successful try for one or two points ties the game. During the try a live ball foul on Team B occurs. Rule 8-3-5 would allow acceptance with enforcement on a replay of the down or acceptance with enforcement from the succeeding spot. In GHSA overtime this would not be allowed. In accepting the points the penalty must be declined.

Where Do Problems Arise? Non-player or unsportsmanlike fouls

These are always enforced from the succeeding spot. Going into or while in overtime that would not be an option under GHSA policy in most instances. There are rare instances where they would. Below is an example. Coaches the burden of avoiding these types of fouls- especially sideline interference- falls on you and your staff. Let's look at a play.

- A. During a game tying field goal by Team K as time expires or while in overtime the head coach of Team B (defense) calls the Line Judge a profanity laced expletive. Even though this occurred during the live ball kick it is still enforced as a dead ball foul from the succeeding spot. This will be on the subsequent overtime possession. It cannot be declined. Here a team will face the consequences of an illegal act affecting the succeeding overtime possession.
- B. There are existing NFHS rules regarding the timing of USL fouls that are in regulation or while in overtime. An example is a USL prior to the ready for play for the try but after the score during the dead ball period. Whether in GHSA overtime or regulation this can only be enforced on the try.

Dead Ball Fouls

In many respects the enforcement of these is easier to understand. They occur after a down is over. After a touchdown with regulation time expiring during the down, the dead ball foul must be enforced on the try. Even multiple dead ball fouls. After a successful or unsuccessful try or field goal and a dead ball foul occurs these may be enforced from the succeeding spot. This is another rare instance where the starting point of overtime may not be the 15 yard line.

- A. Team A scores a game tying touchdown with time for the fourth quarter expiring during the down. After the score a Team B player pushes a Team A player to the ground. This will be enforced on the try.
- B. Team A scores a game tying field goal. As time expires for the fourth quarter. As he teams head to the sideline a Team A player shoves a Team B player to the ground. This will be enforced in overtime and



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the next possession will not start at the 15 yard line.

Summary for Officials

- A. Going into overtime live ball fouls which would alter the subsequent possession from starting at the 15 yard line must be declined or enforced on a replay of the down
- B. Dead ball, unsportsmanlike or non-player fouls are from the succeeding spot and **may** change the 15 yard starting point. This is a very rare event.
- C. Dead ball fouls between a touchdown and a try-even multiple fouls- must be assessed on the try.
- D. Remember there is no PSK enforcement in overtime

Summary for Coaches

Officials will guide you as to which penalties must be declined unless a replay ensues. The list is short but includes all live ball fouls on scoring plays that tie the game and no other scoring attempt will be made such as a try. Dead ball, non-player or unsportsmanlike fouls between a touchdown and the try must be enforced on the try. Any dead ball foul after the down is over, unsportsmanlike or non-player foul that happens after a game tying score and no other scoring play will be attempted will be penalized in overtime and **may** affect the 15 yard starting point. These are avoidable penalties.







2021 Football Season Points of Emphasis Details-GHSA

Sportsmanship:

Profanity of any kind, inappropriate language,

Racial or Ethnic slurs, Sexist or Homophobic comments, directed at an official or opponent are not representative of the positive values of an education-based education. **Penalty will be DEADBALL UNS-15 yards, Cumulative for each player/coach.** If they receive a second UNS for any reason, that coach or player will be ejected. (NFHS Rule 9-8)

Head Coach Only Addresses Officials:

Coaches have an expected level of "goodness" when working with student-athletes. They are considered "role models" for the young and impressionable. Good sportsmanship should never be replaced by derogatory, obscene, and distasteful actions. The behavior of coaches is directly reflected in their players and fans.

The HEAD COACH ONLY shall be allowed to discuss and/or comment about officials' rulings with game officials. No other sideline personnel, INCLUDING ASSISTANT COACHES, will be able to address the game officials. Penalty will be DEADBALL UNS-15 yards, cumulative for the HEAD COACH. If a second UNS is given on either the Head Coach or Other Sideline Personnel, for any reason, the HEAD COACH will be ejected. (NFHS Rule 9-8)

Free Blocking Zone Rule Change:

Regardless of the blockers' stance (2, 3, or 4 pt. stance), if the initiation of the block and the contact is a continuous motion, a block of a head up opponent, an opponent lined up in an adjacent gap, or an opponent lined up head up over an adjacent teammate will be legal in a normal offensive formation. If the contact is not made by the completion of the second step, the block is considered delayed and thus is illegal.

To legally cut block in the Free Blocking Zone, the movement of the offensive lineman must be directly toward the target without any delay, not raising the helmet level, and must be engaged in contact by the 2nd step of the offensive lineman that is cut blocking. The only opponent that can be legally cut blocked is one that aligns head-up, in the gap to either side of the blocker, or head-up to the lineman adjacent to the blocker on either side. Any other cut



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block that does not meet this definition will be considered an Illegal Cut Block. **Personal Foul-15 yards.** (NFHS Rule 2-17-2c)

Sideline Etiquette:

Coaches must stay behind the restricted zone on the sidelines during the game unless during time outs or dead ball periods, once the game begins until it has been completed. If a coach repeatedly stands across the restricted zone on the sideline, the first violation will be a sideline warning. The 2nd violation will be a 5 yard penalty, and any further violations will be DEADBALL UNS-15 yards, cumulative for the HEAD COACH. (NFHS Rule 9-8)

Game Administrators and Security for Officials:

When the Game Officials arrive at the game site, the host school: GHSA Constitution and By Laws, page 33, Section 2.71, C, 1-5:

- (c) It shall be the responsibility of the home or host school to take the following precautions at all interscholastic athletic events:
- (1) Take proper steps and precautions to insure crowd and spectator control, including having an administrator (or designee) from the host school to function as "Game Manager" at all GHSA sanctioned events. EXCEPTIONS: Golf and Tennis.
- (2) Take steps to insure the comfort and security of all players, coaches, and officials.
- (3) Have in place sufficient security personnel to handle any crowd-control problems that might reasonably be expected.
- (4) Security escorts must be provided to game officials by the host school at all GHSA sanctioned contests, before, during and following the contest including to their vehicles.
- (5) Provide a safe and secure changing area for contest officials, free from traffic by school staff, students and spectators.

MUST FOR ALL SCHOOLS:

Schools must enter team schedule & roster on MaxPreps prior to season and be responsible for updates as needed. This information will support statewide media, event programs & broadcasts partners.

Game results must be entered on MaxPreps Coaches app or MaxPreps.com following



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each game to maintain GHSA Region Standings. Teams are encouraged to maintain team / individual statistics on MaxPreps, who maintains compatibility with a wide range of partners.

2021 POINTS OF EMPHASIS FROM NFHS

Sportsmanship

When considering sportsmanship, many may first think only of the game participants (athletes and coaches) within the timeframe of the game. However, proper sportsmanship also includes the pregame warm-up period, postgame handshake activity, spectator behavior (both students and adults), parents of athletes, public-address announcements and announcers, and bands. All of the above constituents have a role in promoting good sportsmanship.

Players and coaches are the most visible in their displays of sportsmanship. Their behavior sets the tone for fans, game officials and others. As recognizable personalities, it is an expectation that coaches model good behavior. Players must represent their schools and communities as ambassadors of good sporting behavior beginning with pregame activities and concluding with end-of-game activities.

Game officials generally do not assume control until taking the field approximately 30 minutes prior to the scheduled kickoff. Therefore, coaching staffs and game administrators must be vigilant and responsible for ensuring proper sportsmanship during this time. Once the contest begins, school administrators are responsible for the proper conduct of all spectators. This may take the form of reading a sportsmanship public-address announcement prior to the contest and remaining vigilant for possible issues during the contest. Student bodies and spectators in general should be reminded that any behaviors conducted at the expense of the opponents is unacceptable and will be addressed accordingly.

Public-address announcers are responsible for delivering pertinent game-related information – not to be a play-by-play person or cheerleader. Taking liberties with biased and/or inflammatory announcements must not be tolerated. Their purpose is not to editorialize the quality of play or incite the home crowd in any way.

Working with the band/music director, the school administration must set proper guidelines and ensure compliance regarding when live or recorded music may be utilized. Good sportsmanship does not occur on its own. Only with specific planning and coordination by all constituents is good sportsmanship achievable. Good sportsmanship is about respect. Good sports win with humility, lose with grace and do both with dignity.2

Intentional Grounding

Due to the growing prevalence of televised football, one of the most misunderstood rules at the high school level is intentional grounding. Under NFHS rules, intentional grounding is a foul





whenever a legal forward pass is thrown into an area not occupied by an eligible receiver, or when a pass is thrown to prevent a loss of yardage or to conserve time. The only exception to this rule is when the passer intentionally throws the ball forward to the ground immediately after receiving the snap.

Under NFHS rules, it is a foul if there was no eligible receiver in the area of the pass, regardless of the passer's position on the field. Across the country, we are seeing more high school quarterbacks throw the ball away to avoid a sack when outside the pocket, thinking this is legal based on what is seen on television. High school referees need to be aware of these situations and, with the help of the line judge and linesman, make the correct call under NFHS football rules. This is a foul that should be called after the game officials have gathered and discussed the play. When a foul does occur, the penalty flag needs to be thrown by the referee. The penalty is 5 yards from the spot of the foul and a loss of down.

Ineligible Downfield and Line of Scrimmage Formation

In order for the offensive team to have a legal scrimmage formation at the snap (assuming the numbering exception is not being used), at least five Team A players, numbered 50-79, must be on the line of scrimmage. Also, no more than four Team A players may be backs. Only one player may not be on the line but still penetrate the vertical plane through the waistline of his nearest teammate who is on the line. This player must be in position to receive a hand-tohand snap, but does not have to actually receive it. By rule, he is the only player allowed to be positioned in "no man's land" at the snap. All other players not on the line must be clearly positioned as backs.

Some clarification was recently provided in identifying when an ineligible Team A player is illegally downfield on a pass play. By rule, ineligible Team A players may not advance beyond the expanded neutral zone on a legal forward pass play before a legal forward pass that crosses the neutral zone is in flight. The neutral zone expands 2 yards behind the defensive line of scrimmage following the snap. The position of the ineligible Team A player at the moment of the legal pass is the primary factor in determining if the player is illegally downfield. When identifying Team A players who are illegally downfield, it is important to make sure that the Team A player is clearly beyond the expanded neutral zone (2 yards) at the moment that the pass is in flight. Players can travel multiple yards in a quick period of time. These players can be legally within the expanded neutral zone when the pass is thrown but beyond as the pass moves downfield. If B touches the pass in or behind the neutral zone, this restriction is terminated.







All of the below forms can be found at https://www.ghsa.net/forms

FOOTBALL FORMS

Contract - Football Games

Contract - Football Playoff Games

Football Playoff Financial Report

Football Quarterfinal Financial Report

Football Semifinals Financial Report

Football Schedule Form

Football Schedule Information

Instruction Sheet for Football Playoffs

Football Stadium Review Form

Sudden Cardiac Arrest Awareness Form

Sudden Cardiac Arrest Meeting Sign-In Form

Preparticipation Physical History and Evaluation Form

Preparticipation Physical History and Evaluation Form (Spanish)

Preparticipation Physical History Supplement - Athletes with Disabilities

Unsatisfactory Officiating Report

ELIGIBILITY FORMS

(Note: Paper Form A and Form B submissions are no longer accepted - please submit online on the GHSA MIS website)

Form A (PDF) (Word)

Form B (PDF) (Word)

Form C (PDF) (Word)

Form D (PDF) (Word)

Form MT (PDF) (Word)

Hardship Application

Hardship Application - Response From Sending School

Foreign Exchange Programs - Approved List

Withdrawal Notice

Welcome Notice





OFFICIAL GHSA FOOTBALLS

FootballWILSON

Model F1003, F1005, or GST Prime





Wilson Website





GoFan Digital Ticket Sales

In preparing your financial reports for **GHSA State Playoffs in all sports**, this is a reminder to you that **GoFan Digital Ticket sales are part of your total gate**. The playoff forms for <u>all sports</u> have a <u>separate line item for you to show the # of digital tickets sold</u> and the resulting gate income. GoFan furnishes a report to GHSA for all playoff games at all member schools showing the # of digital tickets sold — please make sure your financial report reflects that information.

If for any reason, the # of GoFan tickets are not shown on your playoff financial reports and included in the total gate revenue, GHSA will invoice you for the GHSA portion of the gate proceeds relating to digital tickets and a notice to pay your visiting team their portion of the omitted gate proceeds as well. It will be easier for all if you include your digital tickets on the original financial report sent to GHSA.

Please do not hesitate to contact the GHSA office if you have questions concerning the digital ticket program.